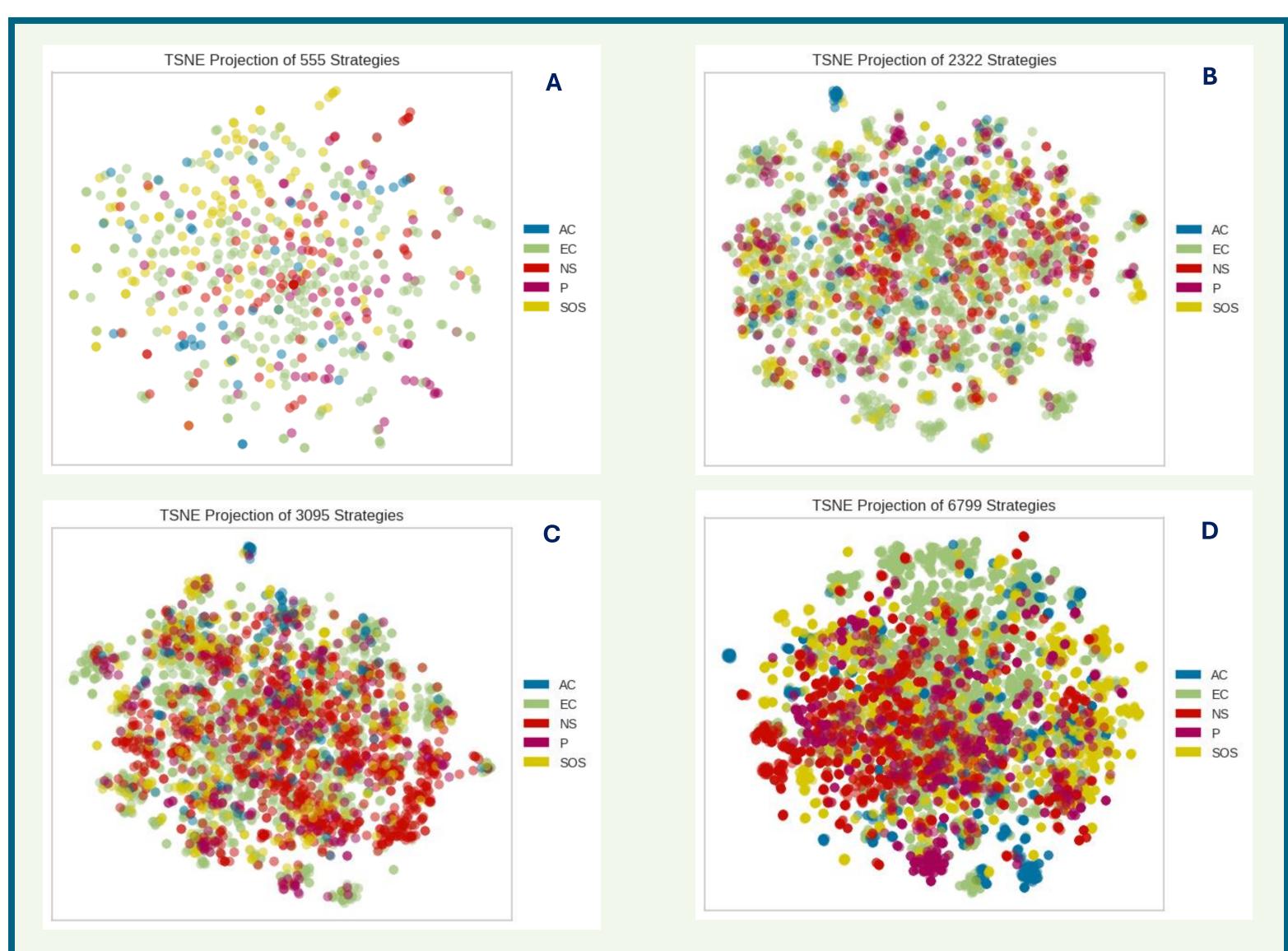
CareCorpus+: Expanding and Augmenting Caregiver Strategy Data to Support Pediatric Rehabilitation

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Introduction

- Caregivers' strategies data are helpful to designing meaningful pediatric rehabilitation for the >50 million young children experiencing disability worldwide^{1,2}, but manually classifying caregiver strategies when documented in free text form is not scalable.
- Prior work to establish benchmarks for their automated classification were constrained by smaller, homogenous, and imbalanced data sources^{3,4}.



- We introduce CareCorpus+ as a larger and more balanced deidentified data source with 3,062 caregiver strategies and non-strategies for young children, across a broader age range and diverse rehabilitation contexts.
- We use CareCorpus+: 1) to examine the reproducibility and generalizability of prior findings, and 2) to propose novel data augmentation techniques to generate and filter caregiver strategies, enabling inclusion of synthetic data to strengthen model performance.

CareCorpus+ Dataset

Data Collection

| Caregiver Strategies and | Non-Strategies | | |
|---------------------------|--------------------------|--------------------------|--------------------|
| Dataset A ⁵ : | Dataset B ⁶ : | Dataset C ⁷ : | Public health |
| D3 caregivers of children | 39 caregivers of | 53 caregivers of | forums: Caregivers |
| with developmental | children, aged 0-3 | critically ill children, | of children with |
| disability/delay, | years, enrolled in | aged 0-4 years, from | reported health |
| aged 0-5 years, | early intervention | hospital until 6 months | issues, |
| accessing rehabilitation. | for rehabilitation. | post-discharge. | aged 0-5 years |

Data Annotation

Figure 2. Visualizations of strategies by class and across four datasets: CareCorpus (A), CareCorpus+ (B), CareCorpus+NoStrategies (C), and CareCorpus+Augmentation

| Dataset | Model | Acc. | FI | | | | |
|---------|----------------------------------|-----------------|----------------|---------|-------|-----------------|-------------|
| CC | LR | 57.89 | 0.46 | | | | |
| | BERT | 64.47 | 0.56 | Dataset | Model | Acc. | FI |
| | Bio | 53.94 | 0.39 | CC | S/NS | 90.60 | 0.87 |
| CC+ | LR | 74.48 | 0.57 | | ES/IS | 58.06 | 0.53 |
| | BERT | 60.78 (0.02) | 0.53 (0.01) | CC+ | S/NS | 90.60 (0.02) | 0.87 (0.00) |
| | Bio | 48.74 (0.04) | 0.44 (0.03) | | ES/IS | 84.97 (0.02) | 0.83 (0.01) |
| CC+NS | LR | 75.26 | 0.62 | CC+NS | S/NS | 95.02 | 0.93 (0.00 |
| | BERT 72.77 0.65 (0.01) (0.01) | 72.77 | | | | (0.00) | |
| | | | ES/IS | _ | _ | | |
| | Bio | 54.46 (0.05) | 0.48 (0.04) | CC+Aug | S/NS | 91.78 (0.00) | 0.89 (0.00) |
| CC+Aug | LR | 82.55 | 0.75 | | ES/IS | 92.18 | 0.91 (0.00) |
| | BERT | 83.56 (0.01) | 0.80 (0.00) | | | (0.00) | |
| | Bio | 80.48 (0.01) | 0.76 (0.01) | | | | |

| | | | | - | | | |
|------------------|----------------------------------------|-------------------------|----------------|-----------------|-------------|-----------------|-------------|
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| | (0.01) | (0.01) | _ | ES/IS | _ | _ | |
| | Bio 54.46 0.48 (0.05) (0.04) CC+Aug | CC+Aug | S/NS | 91.78 (0.00) | 0.89 (0.00) | | |
| CC+Aug LR BEF | LR | 82.55 | 0.75 | | ES/IS | 92.18 | 0.91 (0.00) |
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| | Bio | 80.48 (0.01) | 0.76 (0.01) | | | | |

- Two trained annotators independently annotated 50-250 strategies per week (March-August 2023).
- Annotators met with an adjudicator to settle discrepancies, seeking additional feedback from other key informants as needed.

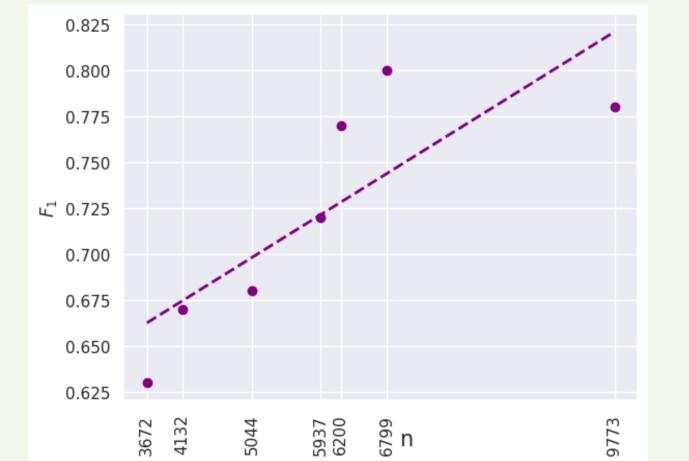
| Class | % Agreement | К |
|-------------------------|-------------|------|
| Environment/Context | 86.49 | 0.89 |
| Sense of Self | 73.32 | 0.69 |
| Preferences | 76.49 | 0.77 |
| Activity Competence | 69.42 | 0.68 |
| No Strategy | 94.89 | 0.89 |
| Table 2 Dar class inter | | olot |

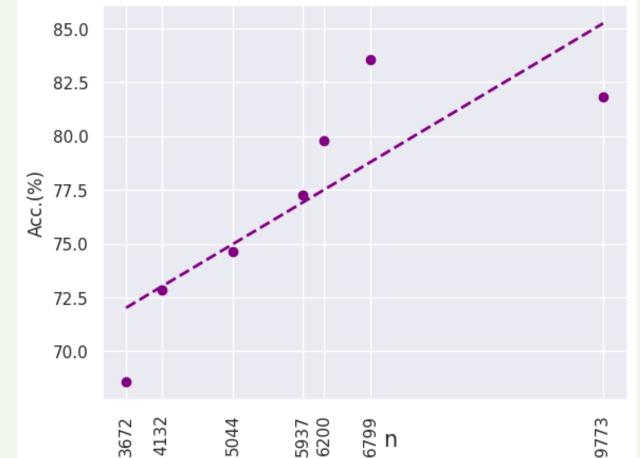
 Table 2. Per-class inter-annotator agreement

| Environment / Context | Sense of Self | Preferences | Activity Competence |
|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------|
| Take quiet activities for her to keep occupied at restaurants Continue to explain the process of what I'm doing, while I'm doing it | Treat me son just as I did my daughter, with the viewpoint that he can do it all Allow child to be in charge of completing activity | Try to get him to interact by incorporating stuff he likes We offer choices in foods/snacks- encourage her to choose from options | His brother helps him read books and play on the trampoline Hand over hand tooth brushing |

Figure 1. Sample strategies per class

Table 3. Performance in a five-class setting and model comparison for pipelined classification tasks





Data Augmentation

- Prompt-based strategy generation using Flan-t5-xl⁸ with PVI filtering⁹.
- Strategy augmentation was framed as a paraphrase task.
- Three prompt components: 1) class name, 2) broader activity context, and 3) setting.

ID Prompt Template

Here is an example of Environment/Context strategy:

Finding restaurants that are kid friendly.

Please generate rewrite of the above strategy keeping the style similar. Find restaurants that are family friendly.

Here is an example of **Environment/Context** strategy in context of **outing**: Finding restaurants that are kid friendly.

Please generate rewrite of the above strategy keeping the style similar. Whether its a cafeteria for school lunch or a fancy restaurant for a date night; you want it to be kid friendly.

Here is an example of Environment/Context strategy in context of **outing** in **community** setting: Finding restaurants that are kid friendly.

Please generate rewrite of the above strategy keeping the style similar. Find out what's going on when it comes to family activities and restaurants that are kid friendly.

Table 3. Sample prompts to generate synthetic strategies

Figure 3. Performance variation with varying training instances

Discussion

- We demonstrate the value of manually curated strategies when paired with publicly available task-relevant non-strategies and a novel data augmentation approach, for replicating prior findings^{3,4} and improving model performance.
 - Publicly available non-strategies support improved performance for strategy classification (22.6% relative increase in F_1)
 - Prompt-based synthetic data expansion improves model performance (50.9%) relative increase in F_1).
- Results suggest inclusion of automated classification and new directions for clinically relevant and ethical applications¹⁰ (e.g., initiating caregiver education when detecting non-strategy responses and using LLMs to consolidate strategies of similar type).